**Graphic Arts Design Expectations**

Schools rules in the Student Handbook apply *at all times*. Below is a list of expectations for Graphic Arts Design.

* **ASSIGNED SEATS** - All students should be in their assigned seat when the bell rings. You should be signed into your server and have the program we are working in open.

* **TARDIES** – A tardy will be given per the Student Handbook. You must be in your seat when the bell rings. Walking in the door as the bell is ringing will result in a tardy.

* **PASSES** – To leave the room, you must have your planner filled out prior to asking the teacher if it is okay to leave. You must also sign out using the sign out book by the door. Your name, destination, time and date must be filled out in both places. Both your planner and the sign out book must be filled in when you return to the classroom. If you come to class without a pass, you will be given a tardy.

* **ASSIGNMENTS –** It is your responsibility to keep track of your assignments. You should write down your assignments as they are given, check off what has been completed, and mark if you turned it in. You may also, check my website for due dates and assignment updates or the white board in the room. If you are absent, it is ***YOUR*** responsibility to find out what you missed and turn it in according to the absent policy in the Student Handbook.

* **SUPPLIES** – You need a folder for this class. You will need to keep your rubrics for each assignment. They will be given when a project is assigned and you will need to keep them after each project is graded and your rubric is returned to you. It is a good idea to have paper with you, but a notebook specifically for this class is not necessary. Some paper kept in your folder will work. Also, bring a pen or pencil to ***every*** class.

* **TURNING IN HOMEWORK -** You will be “dropping” your assignments to me through the drop server, so please remember to **double check your rubric and what it should be saved as** before turning in your assignment. I will ***not***grade any assignment that is not saved correctly. Please see the Student Handbook for information regarding the grading scale.

* **DO NOT BRING - book bags, food, drink, gum, hats, makeup, etc. to class.**

**Graphic Arts Design Syllabus**

Teacher Contact Information: Mrs. Ogden’s email – aogden@mchs.net

South Campus: 128 & 239 Central Campus: Video Editing Lab & 155

Check out my website found on the MCHS home page for everything you need to know about this class! Go to [www.mchs.net](http://www.mchs.net). Scroll down and click on CTE & World Languages on the left side of the screen. Scroll down and click on See Teacher Website next to my name.

Also, be sure to check the white board in the classroom for important due dates.

This course will use the following programs: Photoshop CS5 and InDesign CS5

You will use Adobe Photoshop to create artwork, print layouts, and creative design. You will be bringing in your own pictures and using them for various projects throughout the semester.

 Topics that will be covered in Photoshop:

1. Working with layers
2. Making selections
3. Incorporating color
4. Placing type in an image
5. Enhancing specific selections
6. Using Clipping Groups, Paths, and Shapes

You will use InDesign to create a variety of print layouts such as: Flyers, Brochures, Invitations, Newspaper layouts, etc.

 Topics that will be covered in InDesign:

1. Page setup
2. Master pages
3. Columns and layouts
4. Basic skills and terminology
5. Placing text (importing)
6. Placing graphics

Students will have the opportunity to use a heat press machine to take their computer design and apply it to fabric. Students will print their designs on heat-transfer paper and we will apply it to the fabric (t-shirts for example) using the heat press machine.

Grading is based on daily participation and projects.